

# ECED2200 – DIGITAL CIRCUITS

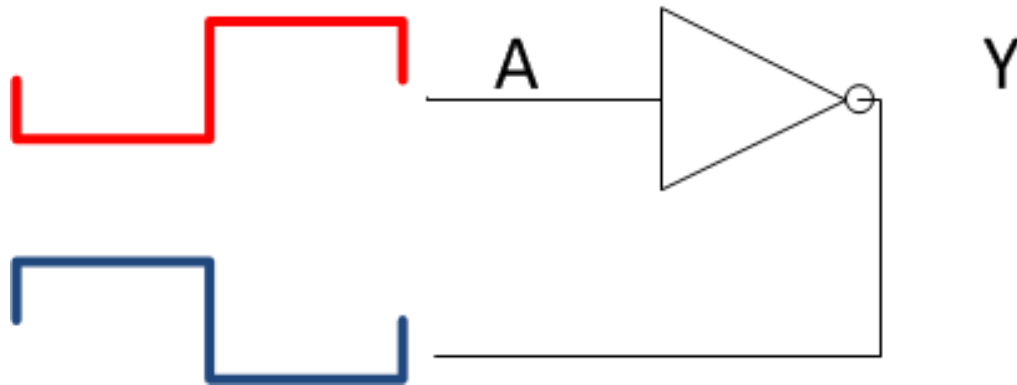
## Time Response & Hazards

# GENERAL NOTES

- See updates to these slides: [www.newae.com/teaching](http://www.newae.com/teaching)
- These slides licensed under '[Creative Commons Attribution-ShareAlike 3.0 Unported License](https://creativecommons.org/licenses/by-sa/3.0/)'
- These slides are not the complete course – they are extended in-class
- You will find the following references useful, see [www.newae.com/teaching](http://www.newae.com/teaching) for more information/links:
  - The book “Bebop to the Boolean Boogie” which is available to Dalhousie Students
  - Course notes (covers almost everything we will discuss in class)
  - Various websites such as e.g.: [www.play-hookey.com](http://www.play-hookey.com)
  - The book “Contemporary Logic Design”, which was used in previous iterations of the class and you may have already

# TIME RESPONSE OF GATES

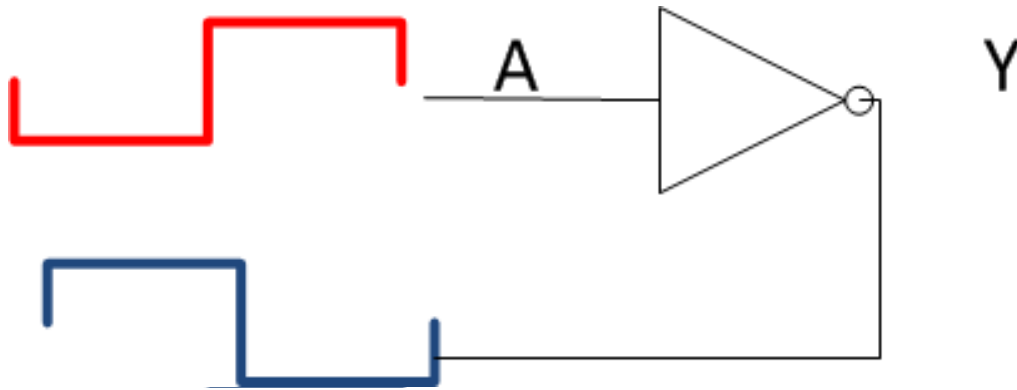
# NOT GATE



$$Y = \overline{A}$$

| A | Y |
|---|---|
| 0 | 1 |
| 1 | 0 |

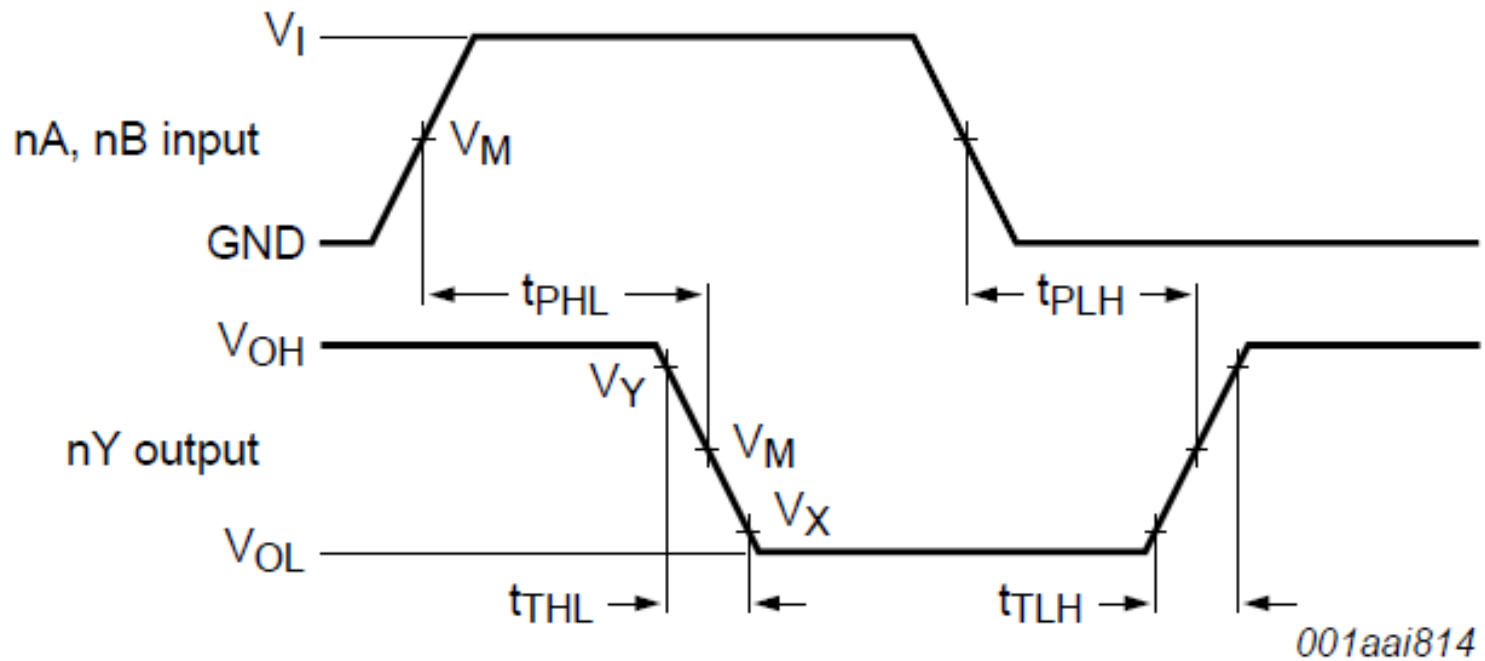
# NOT GATE



$$Y = \overline{A}$$

| $A$ | $Y$ |
|-----|-----|
| 0   | 1   |
| 1   | 0   |

# TIME RESPONSE



Source: [http://www.nxp.com/documents/data\\_sheet/74HC\\_HCT00.pdf](http://www.nxp.com/documents/data_sheet/74HC_HCT00.pdf)

# TYPICAL VALUES

74F00:

| SYMBOL                 | PARAMETER                                   | TEST CONDITION | LIMITS  |            |            |   |            |   | UNIT       |     |
|------------------------|---|----------------|---|------------|------------|---|------------|---|------------|-----|
|                        |   |                | $V_{CC} = +5.0V$<br>$T_{amb} = +25^{\circ}C$<br>$C_L = 50pF, R_L = 500\Omega$ |            |            | $V_{CC} = +5.0V \pm 10\%$<br>$T_{amb} = 0^{\circ}C \text{ to } +70^{\circ}C$<br>$C_L = 50pF, R_L = 500\Omega$ |            | $V_{CC} = +5.0V \pm 10\%$<br>$T_{amb} = -40^{\circ}C \text{ to } +85^{\circ}C$<br>$C_L = 50pF, R_L = 500\Omega$ |            |     |
|                        |   |                | MIN   | TYP        | MAX        | MIN   | MAX        | MIN   |            | MAX |
| $t_{PLH}$<br>$t_{PHL}$ | Propagation delay<br>Dna, Dnb to $\bar{Q}n$ | Waveform 1     | 2.4<br>2.0  | 3.7<br>3.2 | 5.0<br>4.3 | 2.4<br>2.0  | 6.0<br>5.3 | 2.0<br>1.5  | 6.5<br>6.0 | ns  |

74HC00:

| $t_{pd}$ | propagation delay | nA, nB to nY; see <a href="#">Figure 6</a> | [1] |    |   |     |     |    |  |
|----------|-------------------|--|-----|----|---|-----|-----|----|--|
|          |                   | $V_{CC} = 2.0 V$                           | -   | 25 | - | 115 | 135 | ns |  |
|          |                   | $V_{CC} = 4.5 V$                           | -   | 9  | - | 23  | 27  | ns |  |
|          |                   | $V_{CC} = 5.0 V; C_L = 15 pF$              | -   | 7  | - | -   | -   | ns |  |

74LS00:

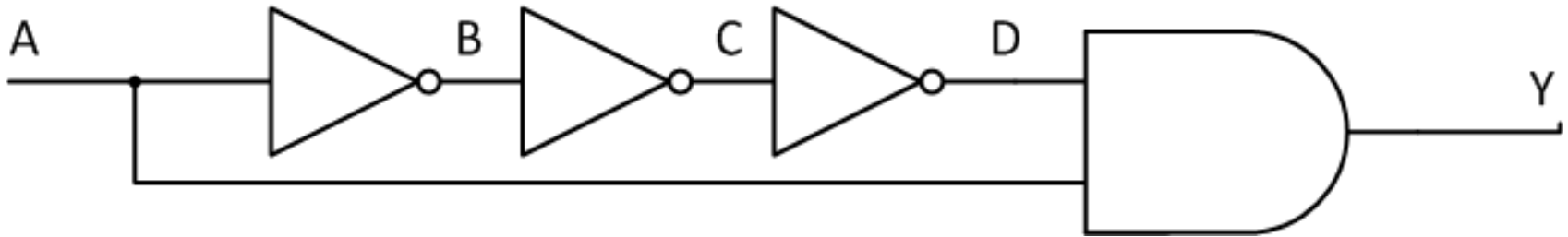
AC CHARACTERISTICS ( $T_A = 25^{\circ}C$ )

| Symbol    | Parameter                       | Limits |     |     | Unit | Test Conditions                   |
|-----------|---------------------------------|--------|-----|-----|------|-----------------------------------|
|           |                                 | Min    | Typ | Max |      |                                   |
| $t_{PLH}$ | Turn-Off Delay, Input to Output |        | 9.0 | 15  | ns   | $V_{CC} = 5.0 V$<br>$C_L = 15 pF$ |
| $t_{PHL}$ | Turn-On Delay, Input to Output  |        | 10  | 15  | ns   |                                   |

# USEFUL GATE DELAYS

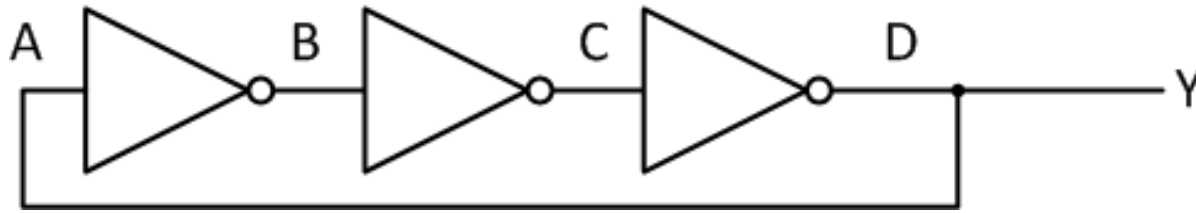


# PULSE SHAPER



|   |  |  |  |  |  |  |  |  |  |
|---|--|--|--|--|--|--|--|--|--|
| A |  |  |  |  |  |  |  |  |  |
| B |  |  |  |  |  |  |  |  |  |
| C |  |  |  |  |  |  |  |  |  |
| D |  |  |  |  |  |  |  |  |  |
| Y |  |  |  |  |  |  |  |  |  |

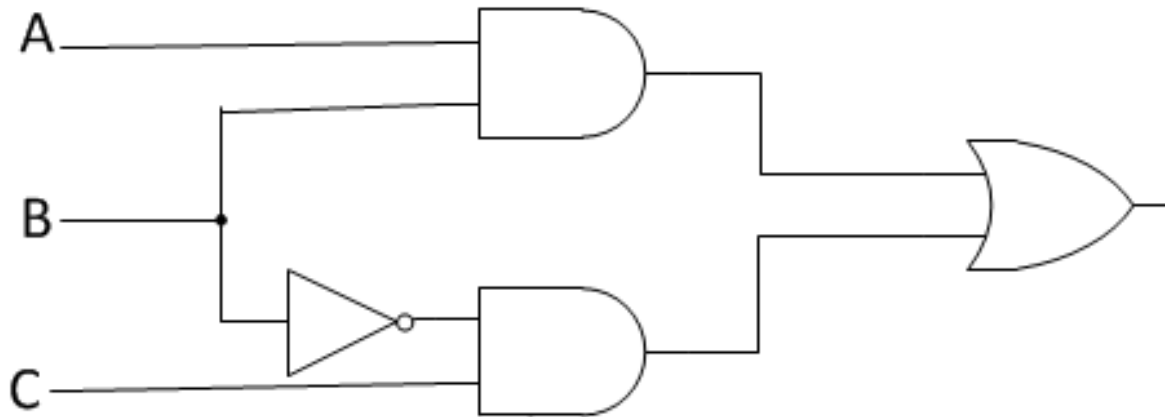
# RING OSCILLATOR



|          |  |  |  |  |  |  |  |  |  |
|----------|--|--|--|--|--|--|--|--|--|
| <b>A</b> |  |  |  |  |  |  |  |  |  |
| <b>B</b> |  |  |  |  |  |  |  |  |  |
| <b>C</b> |  |  |  |  |  |  |  |  |  |
| <b>D</b> |  |  |  |  |  |  |  |  |  |
| <b>Y</b> |  |  |  |  |  |  |  |  |  |

# NOT-SO-USEFUL GATE DELAYS

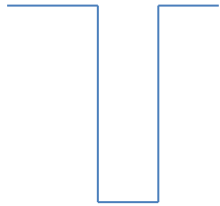
# GLITCHES



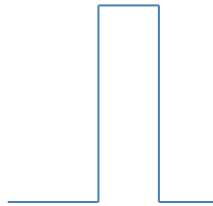
# HAZARDS

- Circuits with *potential for a glitch* have a hazard

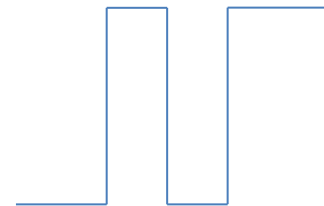
# TYPES OF HAZARDS



Static 1-Hazard



Static 0-Hazard



Dynamic Hazard

# WHAT CREATES HAZARDS?

- Single-bit (variable) input changes only!

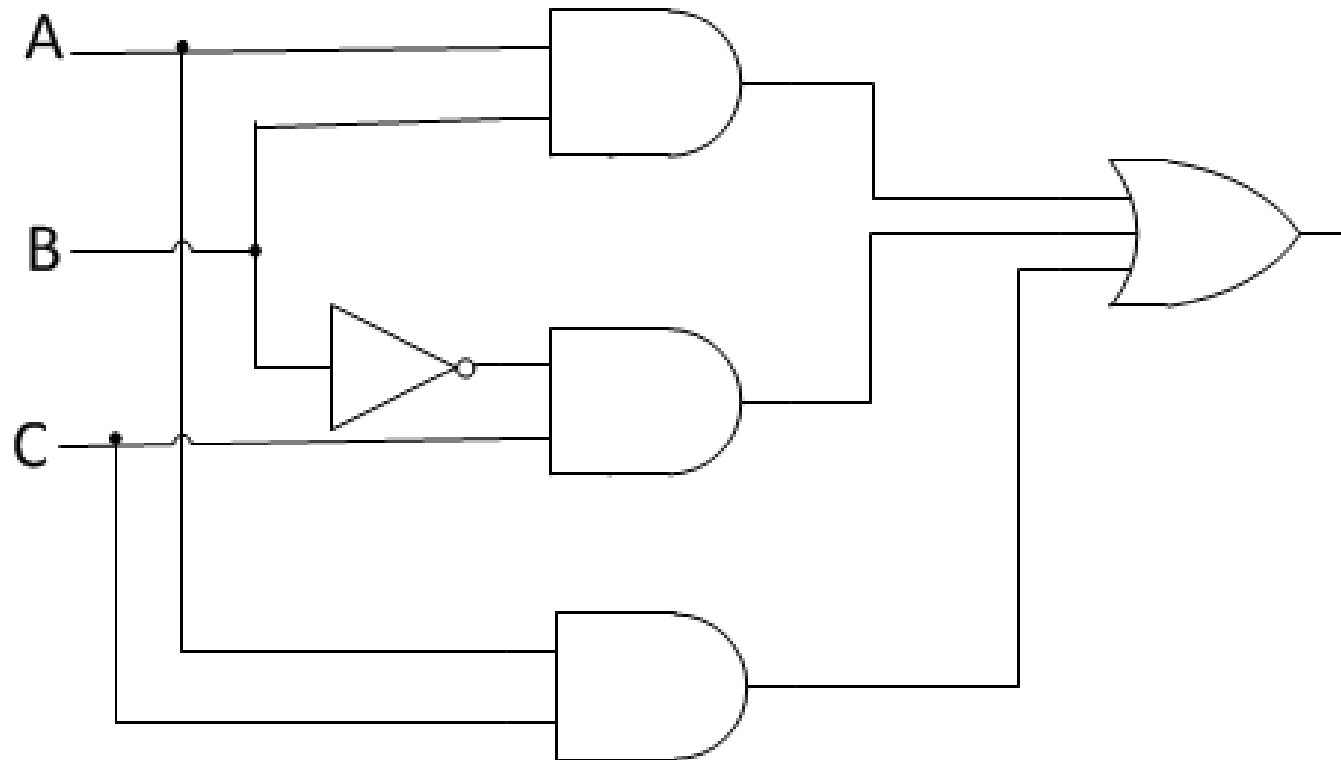
# ANALYZING HAZARDS & FIXING THEM

$$f = A \cdot B + \bar{B} \cdot C$$

|   |   | A B                                   |                                 |                           |                                 |  |  |
|---|---|---------------------------------------|---------------------------------|---------------------------|---------------------------------|--|--|
|   |   | 0 0                                   | 0 1                             | 1 1                       | 1 0                             |  |  |
| C | 0 | $\bar{A} \cdot \bar{B} \cdot \bar{C}$ | $\bar{A} \cdot B \cdot \bar{C}$ | $A \cdot B \cdot \bar{C}$ | $A \cdot \bar{B} \cdot \bar{C}$ |  |  |
|   | 1 | $\bar{A} \cdot \bar{B} \cdot C$       | $\bar{A} \cdot B \cdot C$       | $A \cdot B \cdot C$       | $A \cdot \bar{B} \cdot C$       |  |  |



# HAZARD FREE FORM



# OTHER HAZARDS?

In two-level networks (assuming complements are available) synthesized in sum-of-product form, removal of state 1-hazard means static 0-hazards and dynamic hazards also removed.

# MULTILEVEL HAZARDS

1. Simplify using some basic Boolean laws to get to two-level form
  - CANNOT use complement laws or simplification laws derived from it
2. Using K-Map derive hazard-free form
3. Do not convert back into multilevel form – difficult to remove dynamic hazards

# EXAMPLE

$$f = A \cdot B \cdot C + (A + D) \cdot (\bar{A} + \bar{C})$$

$$f = A \cdot B \cdot C + A \cdot \bar{A} + A \cdot \bar{C} + D \cdot \bar{A} + D \cdot \bar{C}$$

# EXAMPLE

$$f = A \cdot B \cdot C + A \cdot \bar{A} + A \cdot \bar{C} + D \cdot \bar{A} + D \cdot \bar{C}$$

|     |     | A B   |   |   |   |  |  |
|-----|-----|---|---|---|---|--|--|
|     |     | 0 0   | 0 1   | 1 1                                     | 1 0   |  |  |
| C D | 0 0 | $\bar{A} \cdot \bar{B} \cdot \bar{C} \cdot \bar{D}$ | $\bar{A} \cdot B \cdot \bar{C} \cdot \bar{D}$ | $A \cdot B \cdot \bar{C} \cdot \bar{D}$ | $A \cdot \bar{B} \cdot \bar{C} \cdot \bar{D}$ |  |  |
|     | 0 1 | $\bar{A} \cdot \bar{B} \cdot \bar{C} \cdot D$       | $\bar{A} \cdot B \cdot \bar{C} \cdot D$       | $A \cdot B \cdot \bar{C} \cdot D$       | $A \cdot \bar{B} \cdot \bar{C} \cdot D$       |  |  |
| 1 1 | 1 1 | $\bar{A} \cdot \bar{B} \cdot C \cdot D$             | $\bar{A} \cdot B \cdot C \cdot D$             | $A \cdot B \cdot C \cdot D$             | $A \cdot \bar{B} \cdot C \cdot D$             |  |  |
|     | 1 0 | $\bar{A} \cdot \bar{B} \cdot C \cdot \bar{D}$       | $\bar{A} \cdot B \cdot C \cdot \bar{D}$       | $A \cdot B \cdot C \cdot \bar{D}$       | $A \cdot \bar{B} \cdot C \cdot \bar{D}$       |  |  |

# REFERENCES

See class notes “Hazards”